

A Hybrid Evolutionary Algorithm Framework for Optimising Power Take Off and Placements of Wave Energy Converters

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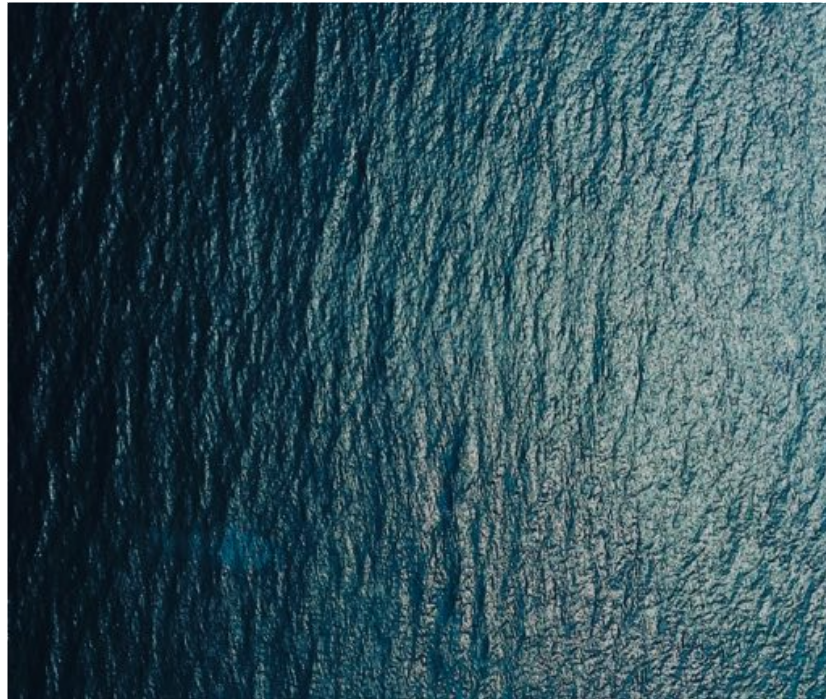
Problem Definition

- Goal is to place and tune wave energy converters:



Problem Definition

- ...in a constrained area of sea:



Problem Definition

- ...in a constrained area of sea:



Problem Definition

- ...in a constrained area of sea:



- and tune each to maximise average energy output

Wave energy complements wind and solar

- Wind and solar are now the cheapest form of new-build power generation.
 - Solar contracts ~US 2c/kWh
 - (Saudi Arabia – 1.79c kWh (the national Abu Dhabi – Jan 2018)).
 - Average wind price ~US 2c/kWh
 - (https://emp.lbl.gov/sites/default/files/2017_wind_technologies_market_report.pdf)

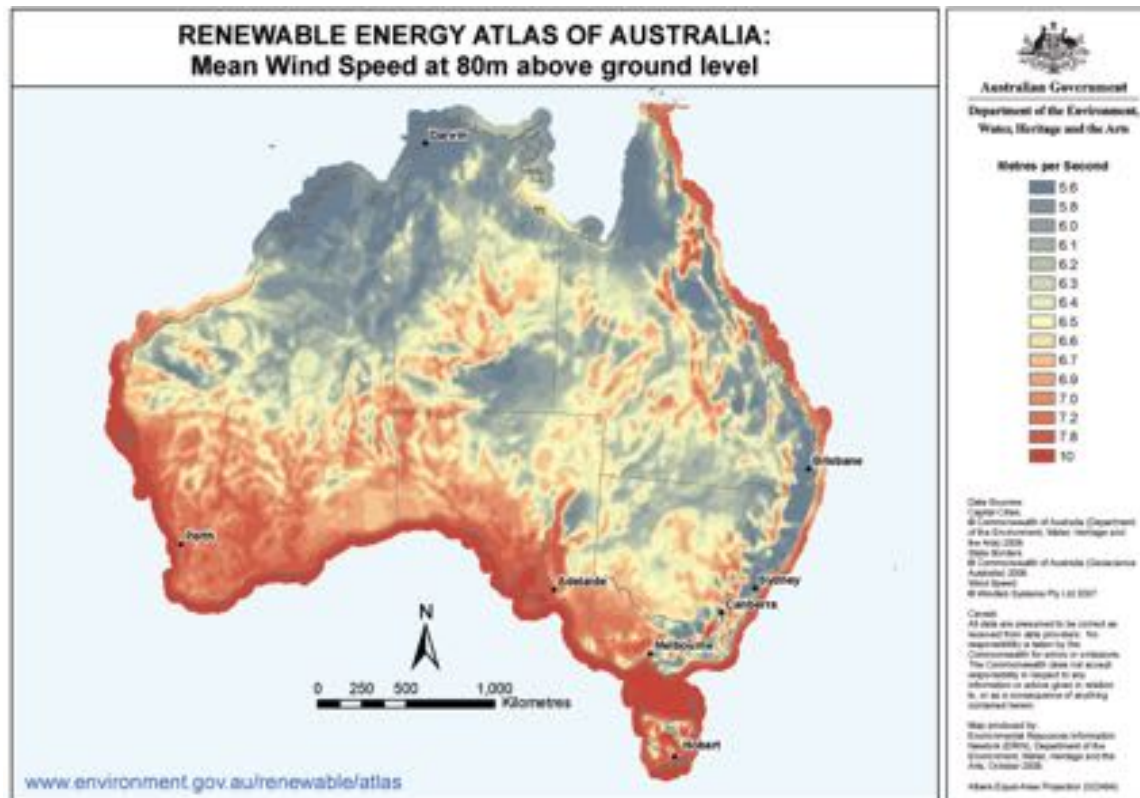


...and are growing fast...

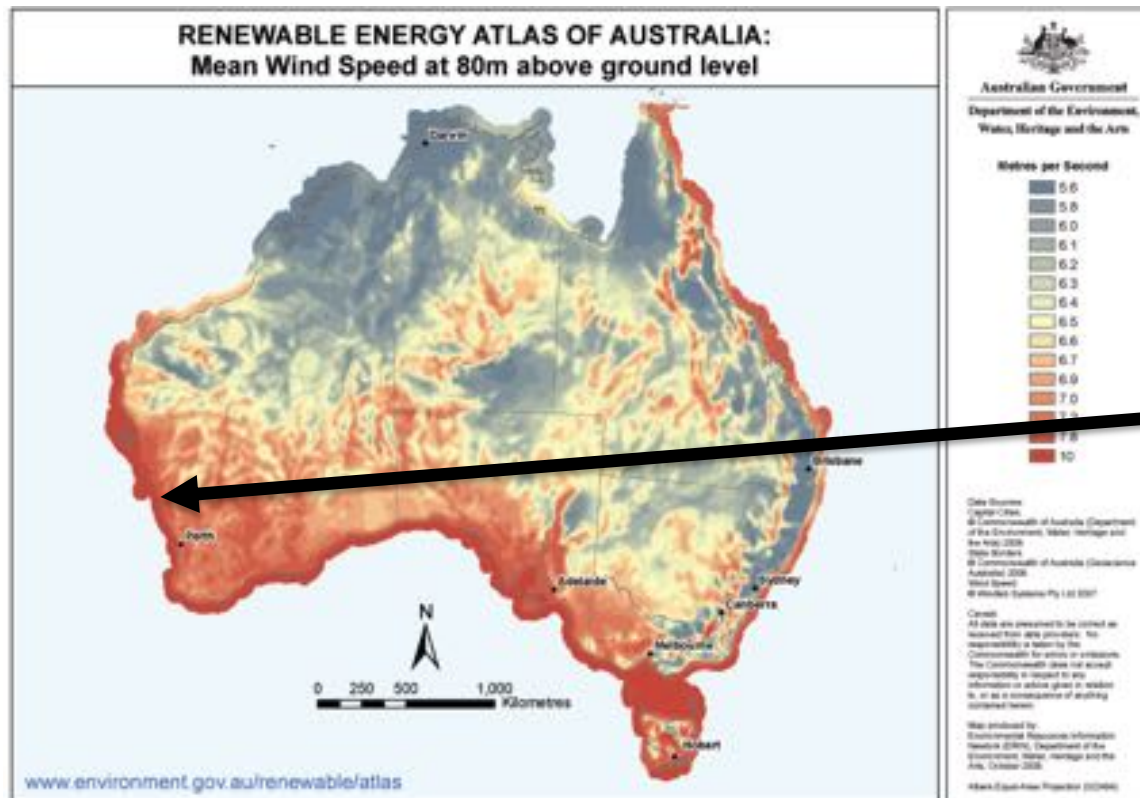
- Growing level of investment
 - Global investment totalled US \$332.1 billion in 2018
- (source BloombergNEF, Jan 2019)



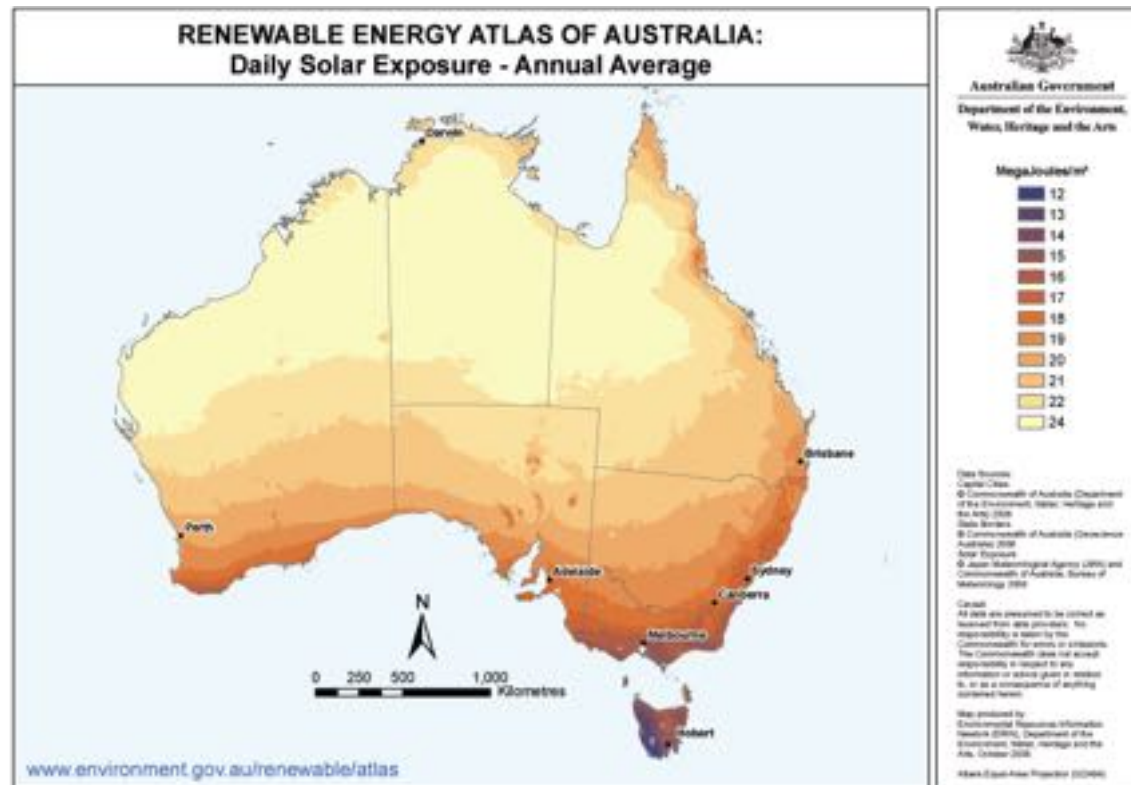
Wind energy is abundant



Wind energy is abundant

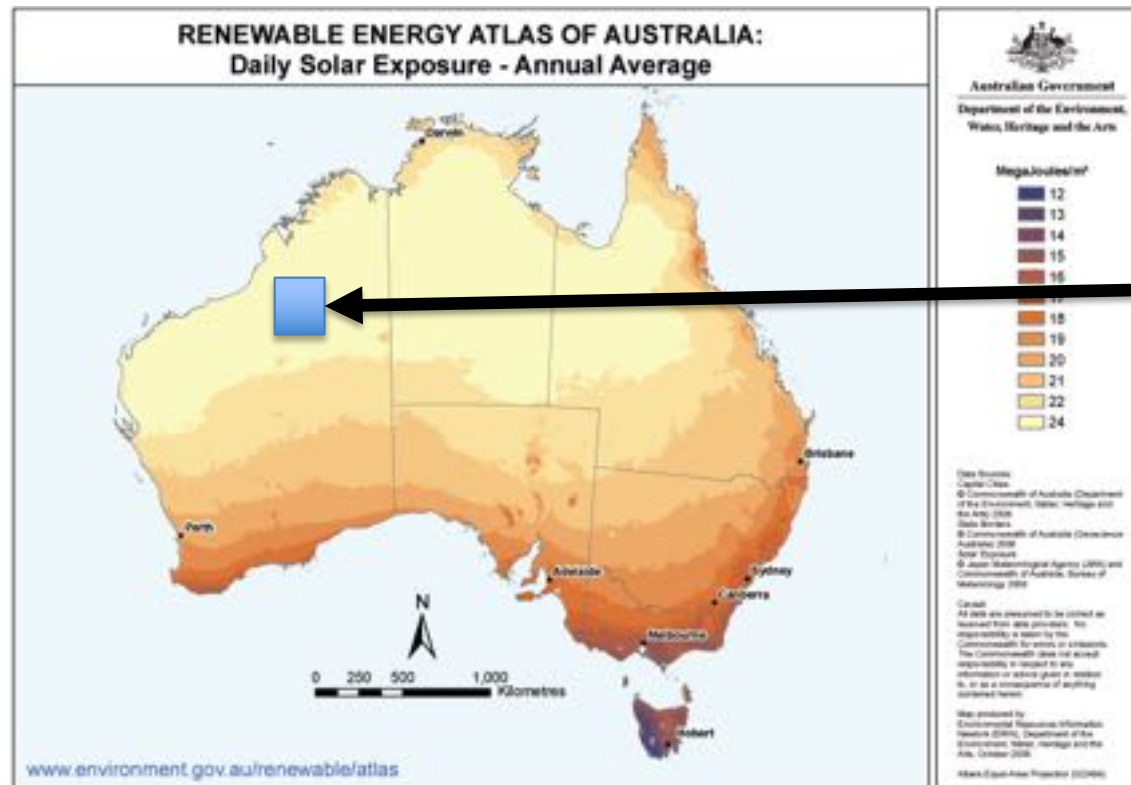


Solar energy is abundant



Solar energy is abundant

- Solar



A farm this big would match world energy demand



But – Wind and Solar are Intermittent

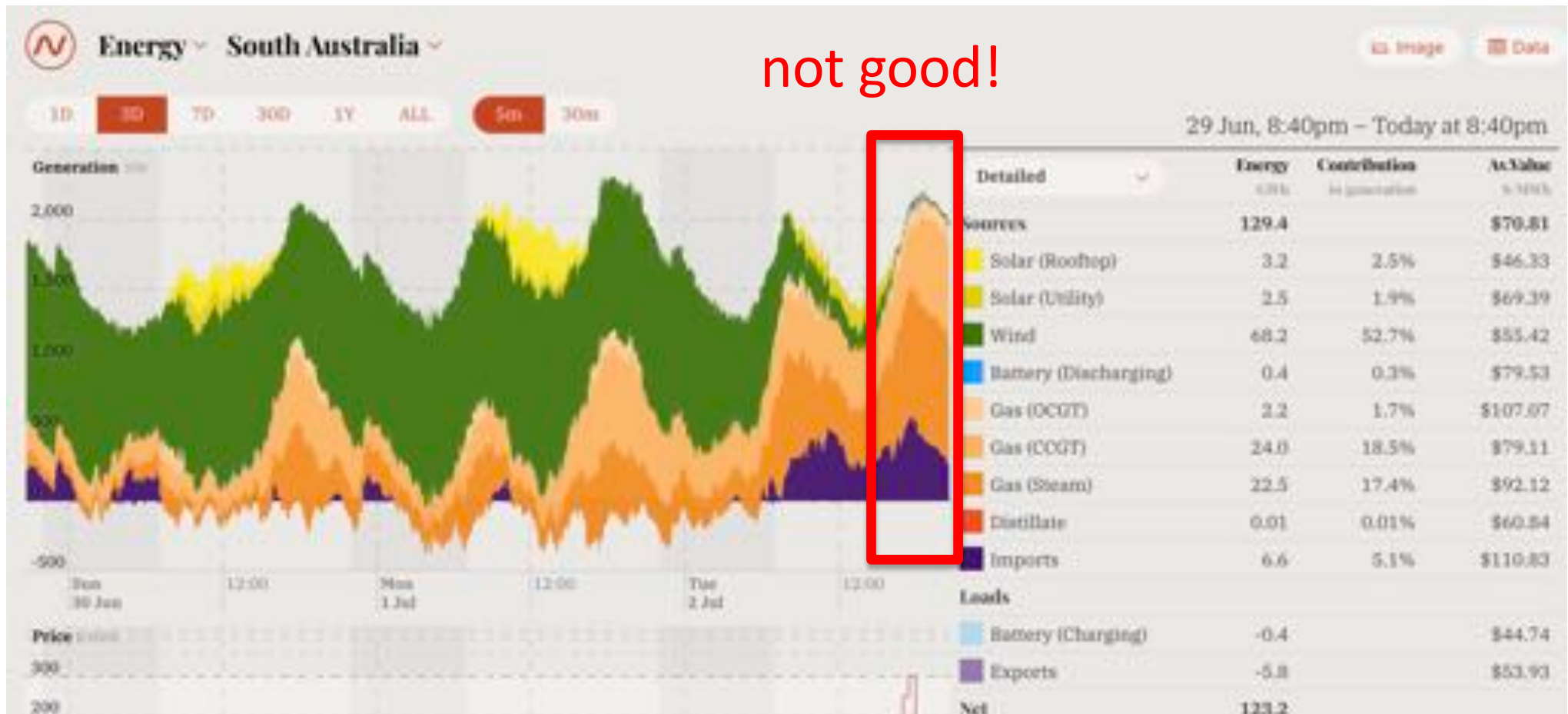
- South Australian generation– end of June 2019



Source: Open-NEM

But – Wind and Solar are Intermittent

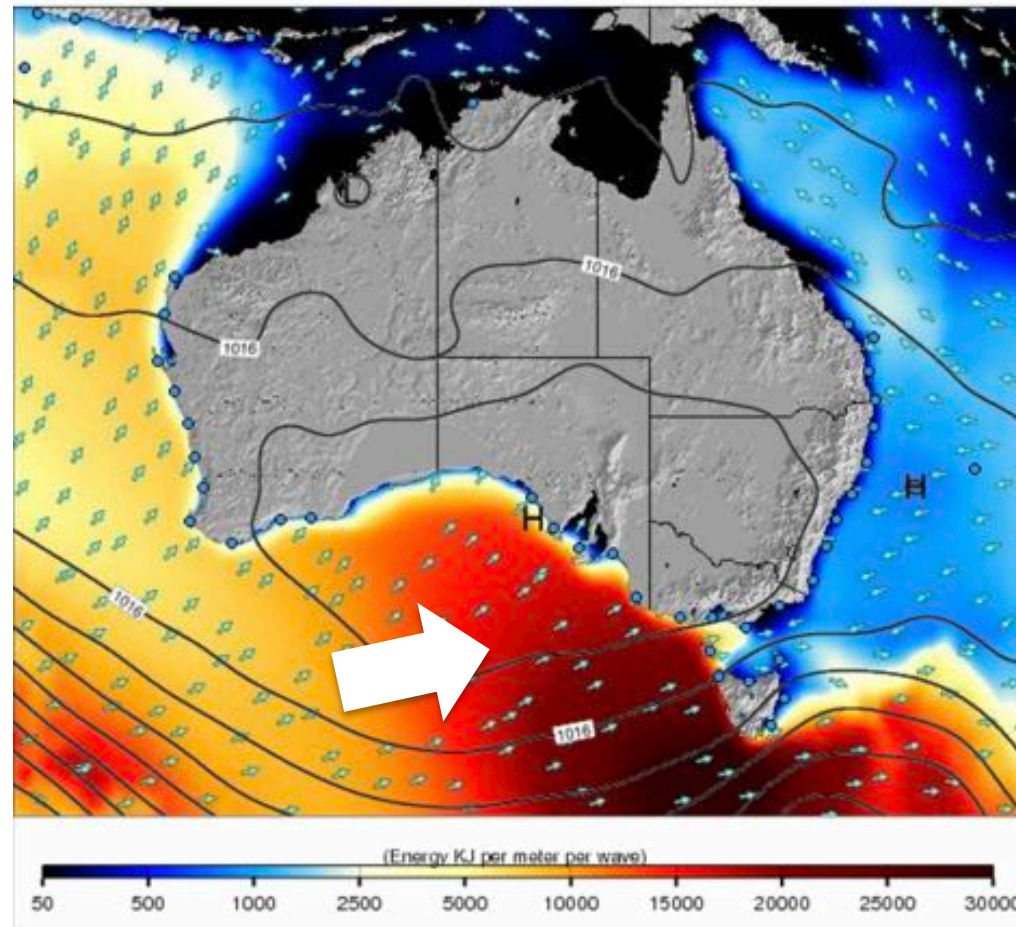
- South Australia electricity market – end of June 2019



But Wave Energy was Still Good!

- Waves persist long after winds have passed.

02 July '19
(same time as red
box on previous
chart!)



source: surf-forecast.com

Advantages of Wave Energy

- Out of sync with sun and wind.
- High energy densities – up to 60kw per m²
- High capacity factors – predicted to get to 50%

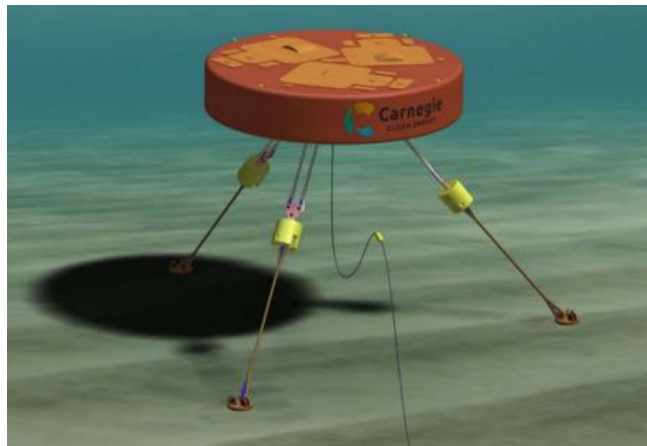


Our Contributions

- First optimisation of both buoy parameters and positions.
 - High fidelity models.
 - Variety of algorithms tested – some new.
 - New algorithms outperform best-published.
 - Explored four different real wave scenarios.

Wave Buoys

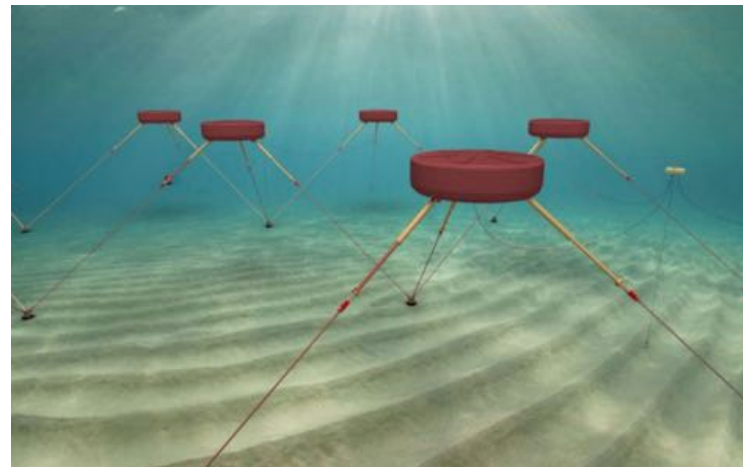
- One of the most efficient designs for extracting wave energy are three-tether wave buoys.
- These are submerged and extract energy from heave, pitch and surge motions.
- We model the CETO 6 wave-energy-converter (WEC)



Carnegie Wave Energy

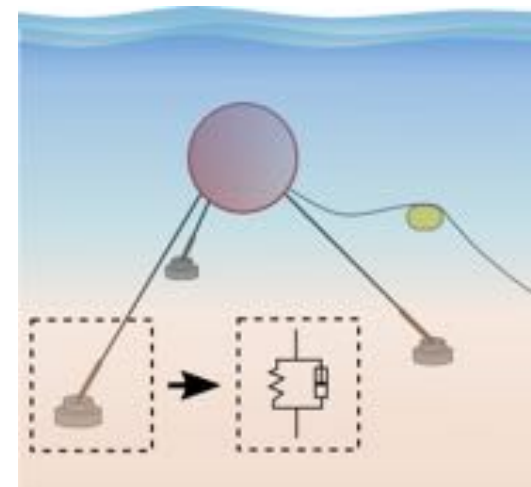
Wave Farms

- WECs can reinforce each other through wave interactions.
- This means we can extract more energy per-buoy if WECs are carefully laid out in farms.



Power-Take-Off Settings

- Each buoy has Power-Take-Off (PTO) units for converting mechanical energy to electricity.
- Can be modelled as springs
- Two tunable parameters
 - d_{PTO} : damping rate – controls how fast oscillations are damped down – controls amplitude.
 - k_{PTO} : stiffness – controls oscillation frequency.
- We optimise these for each buoy.



Problem Formulation

- We want to maximise power output for N-buoys by placing them in X,Y locations in a farm with PTO settings of D_{PTO} and K_{PTO} for each buoy.

$$P_{\Sigma}^* = \operatorname{argmax}_{X, Y, K_{pto}, D_{pto}} P_{\Sigma}(X, Y, K_{pto}, D_{pto})$$

- We use N=4 (16 parameters) and N=16 (64 parameters)

Constraints

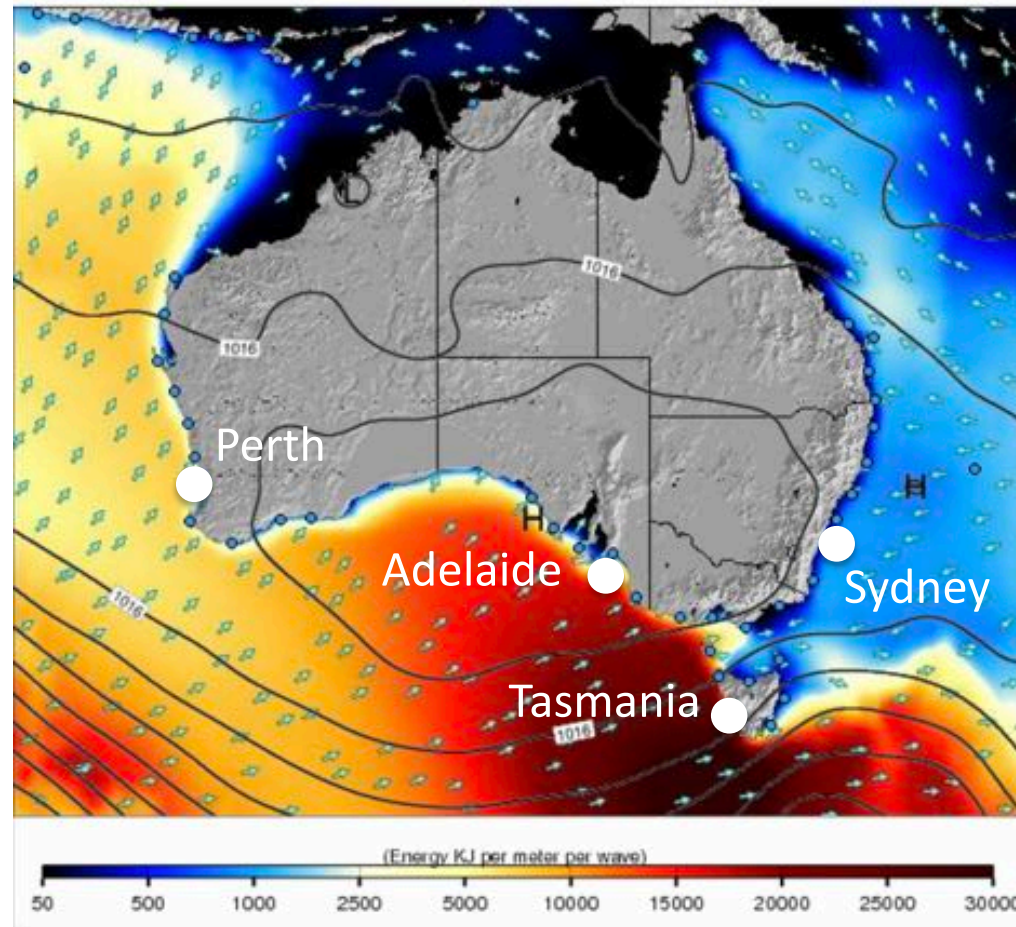
- Farm size is limited to a square area:

$$x_u = y_u = \sqrt{N * 20000} m$$

- violations fixed by re-sampling
- Buoys have to be more than 50 metres apart
 - violations punished with steep penalty function.

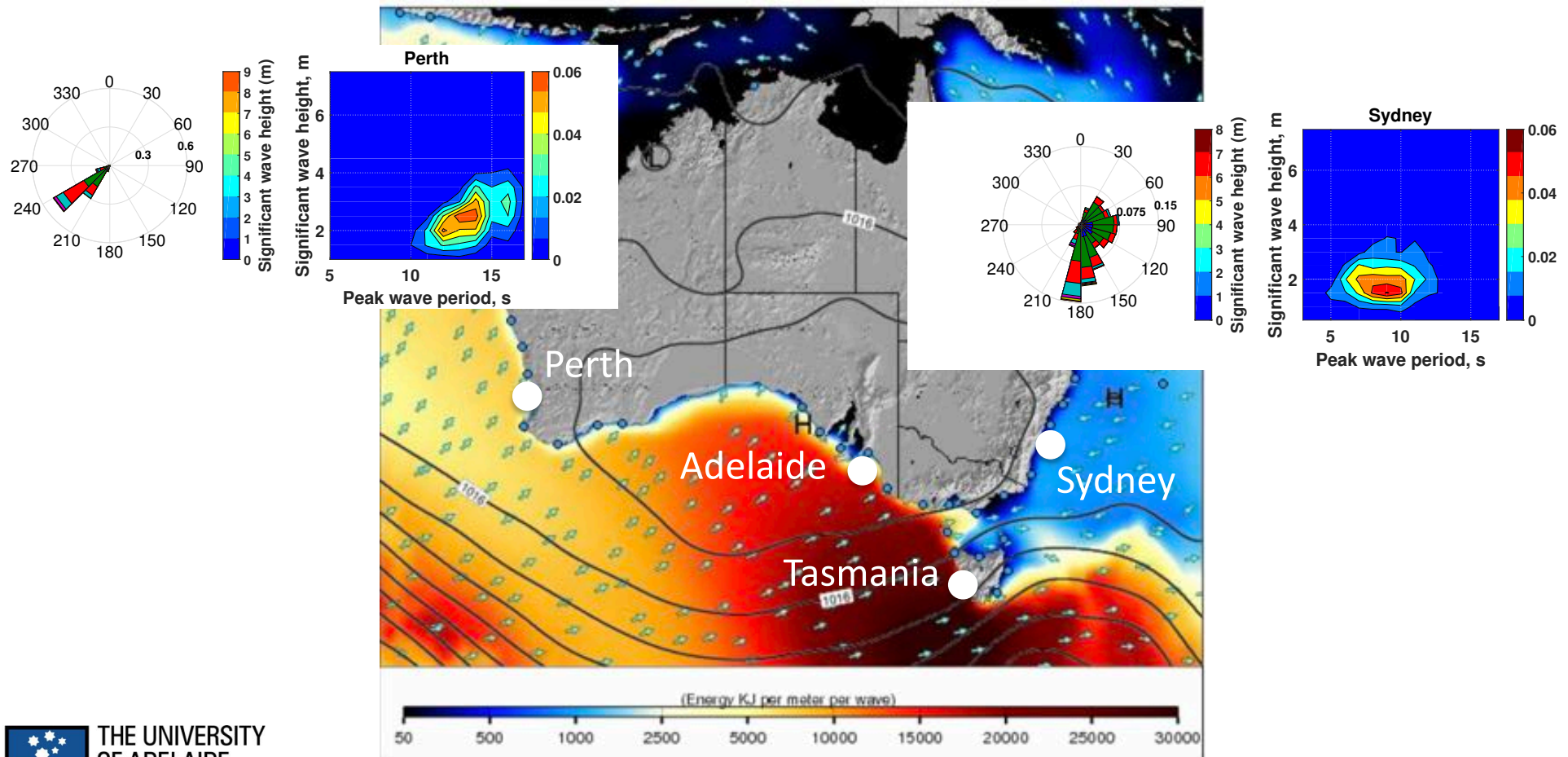
Real Wave Scenarios

- Four real wave scenarios



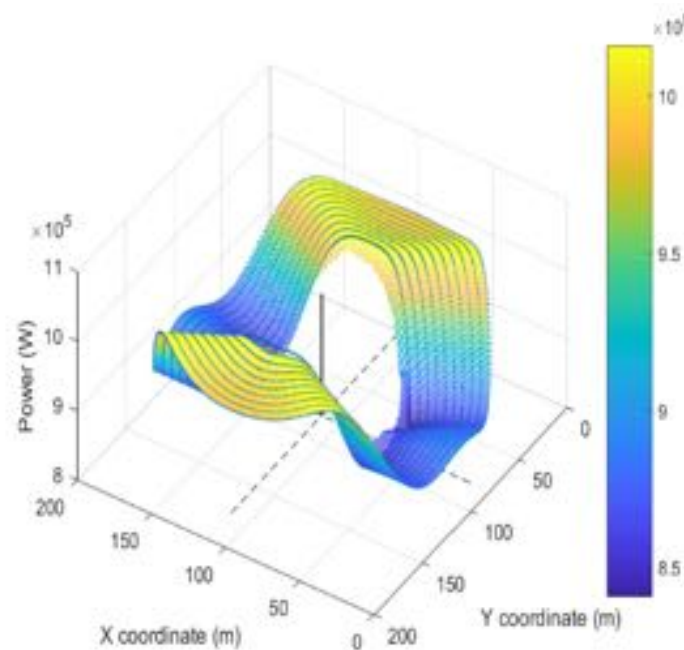
Real Wave Scenarios

- Modelled as distributions



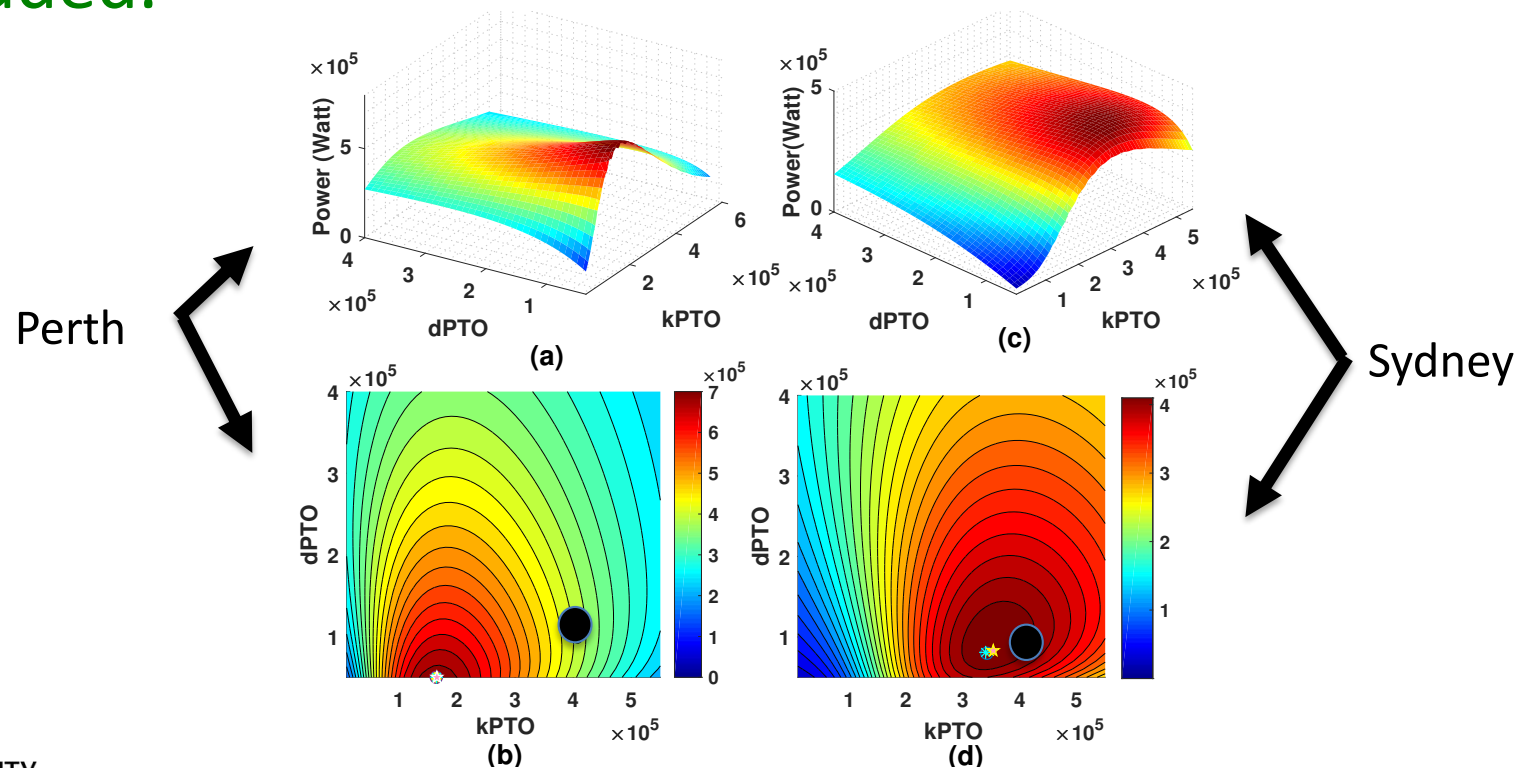
Landscape - Position

- Landscape for buoy positions is complex and multi-modal.
 - Primarily due to inter-buoy interactions.



Landscape – PTO parameters

- Landscape for PTO parameters is simpler
 - but evolves for each buoy as more buoys are added.



Fitness Function

- Our Fitness function is a detailed simulation modelling hydrodynamic interactions for a given environment and PTO settings.
- Runtime scales quadratically with number of buoys.
 - 2 buoys – Fast!
 - 16 buoys – 9 minutes!
- For fairness – all optimisation runs given up to 3 days on 12 cores.

Optimisation Frameworks (1)

- All-at-once frameworks:
 - Random Search
 - CMA-ES (pop=12)
 - Differential Evolution (DE)
 - (1+1)EA
 - Particle Swarm Optimisation (PSO)
 - Nelder-Mead (NM) (plus mutation)

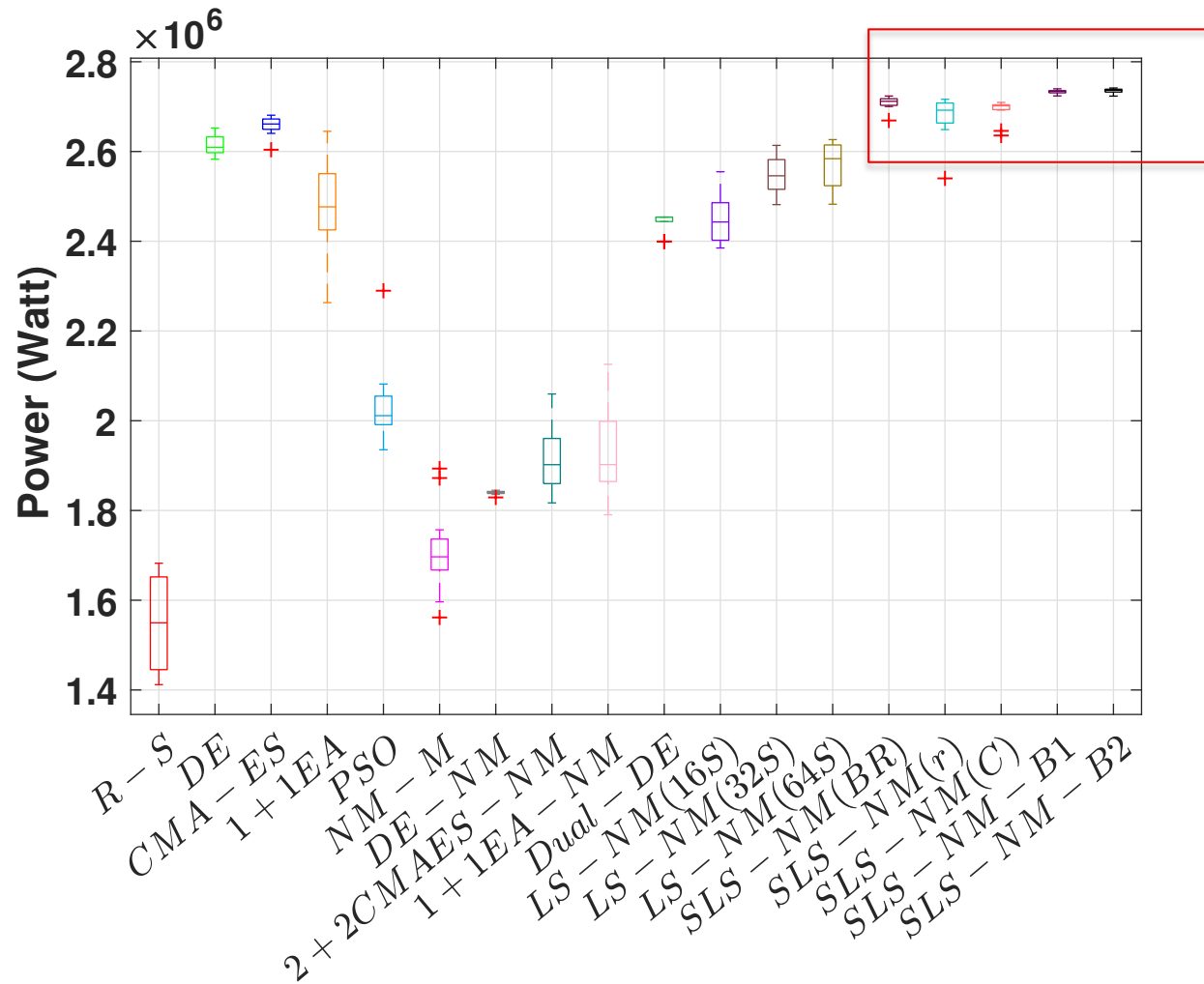
Optimisation Frameworks (2)

- Cooperative approaches
 - Alternate CMA-ES for buoy pos and NM for PTOs
 - Alternate DE for buoy pos and NM for PTOs.
 - Alternate (1+1)EA for buoy pos and NM for PTOs.
 - Parallel DE optimisation of buoy pos and PTOs + exchange of values.

Optimisation Frameworks (3)

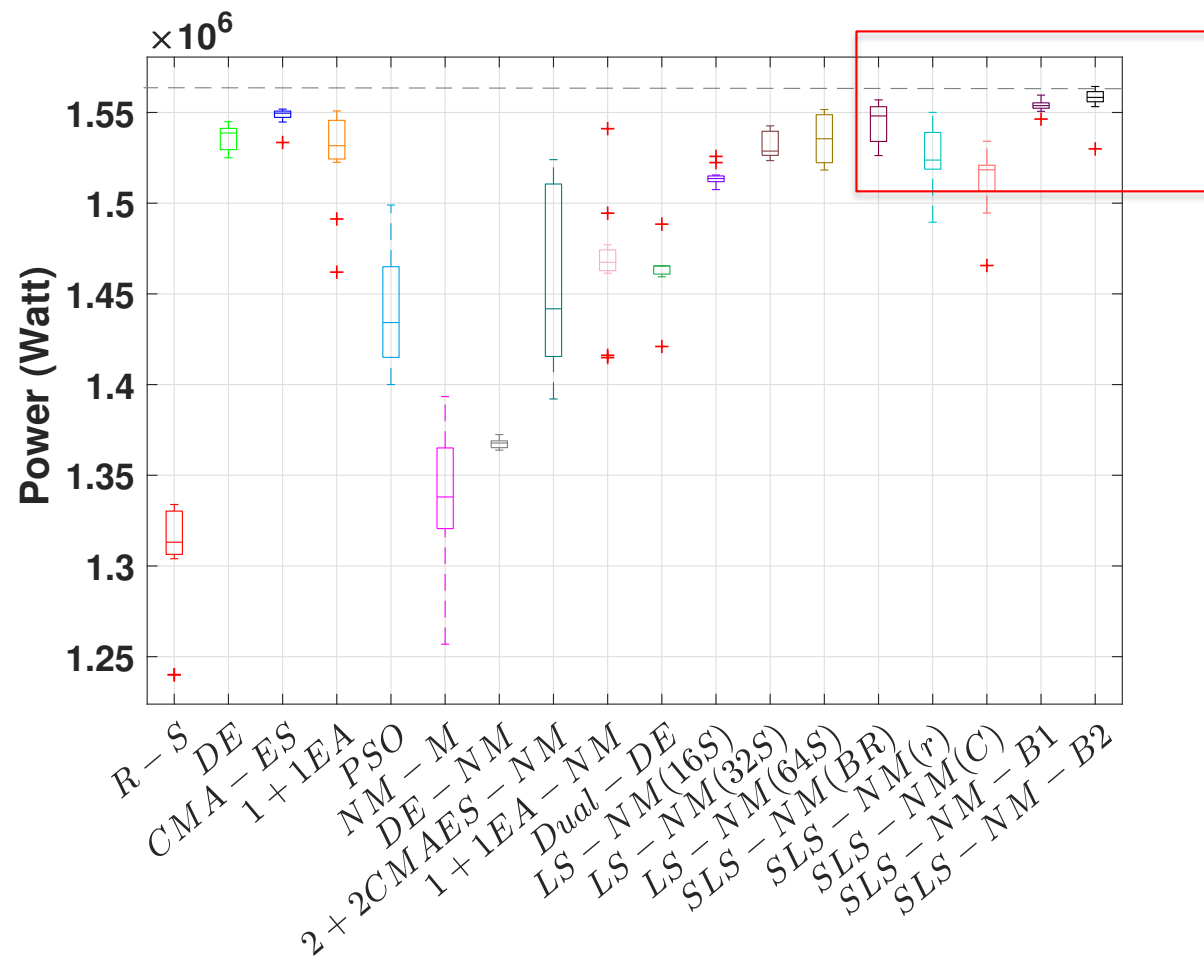
- Hybrid Approaches
 - LS-NM Local search to sequentially place buoys with NM phase for each placement and PTO (Neshat, GECCO 2018)
 - SLS-NM(2D) as above but identify search sectors for better local sampling.
 - SLS-NM-B as above inherit last PTO settings as start for next buoy and backtrack to reoptimise worst previous buoy positions and PTO using NM.
 - SLS-NM-B2 as above but simultaneous opt of PTO and pos in backtracking stage.

Performance



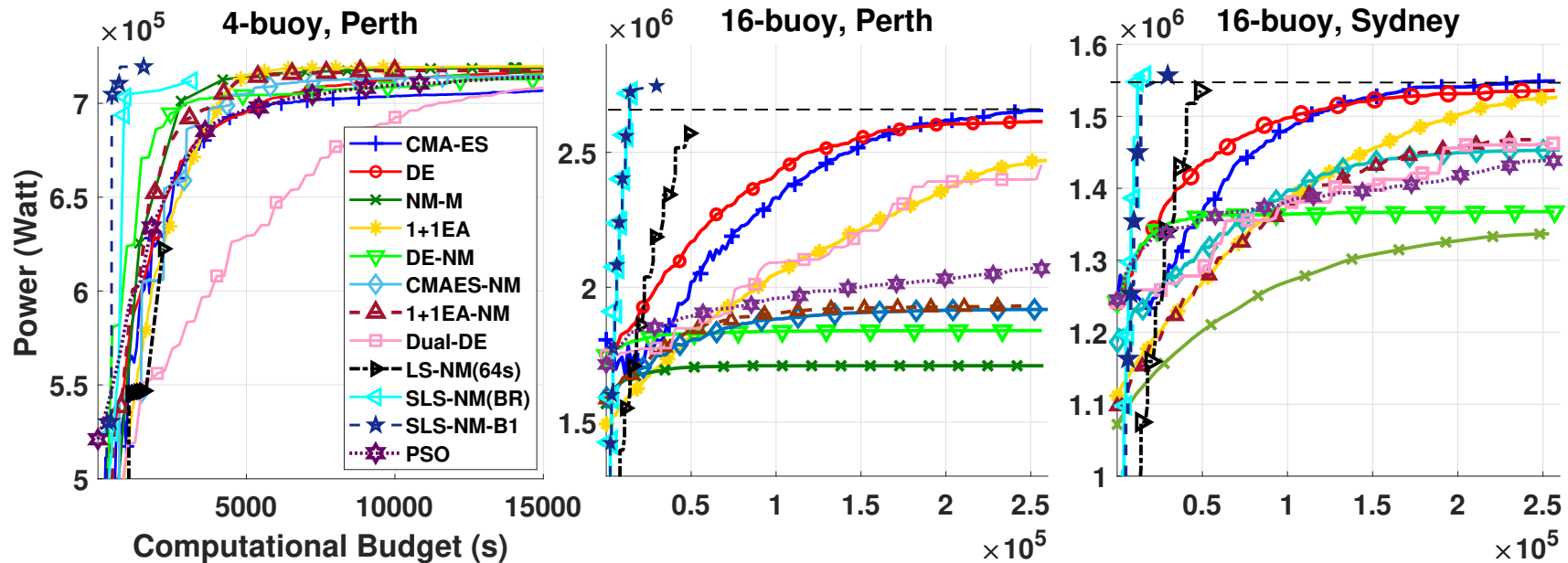
Perth – 16 buoys

Performance

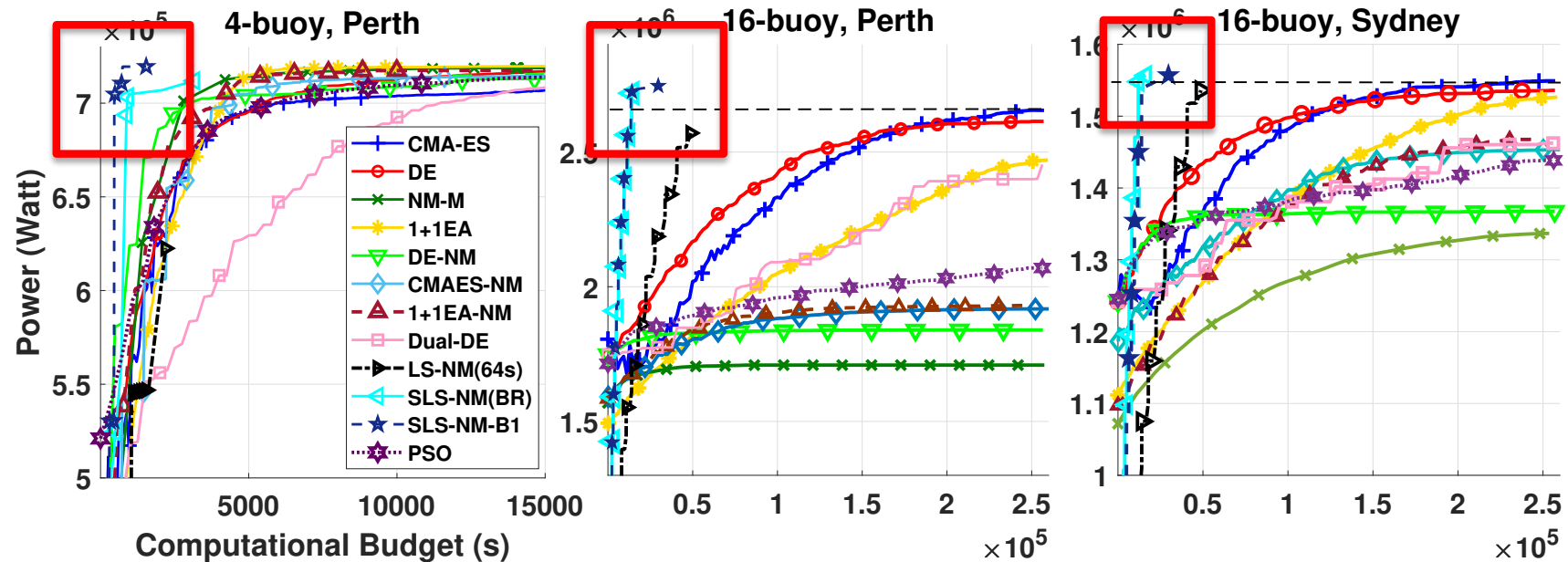


Sydney – 16 buoys

Convergence

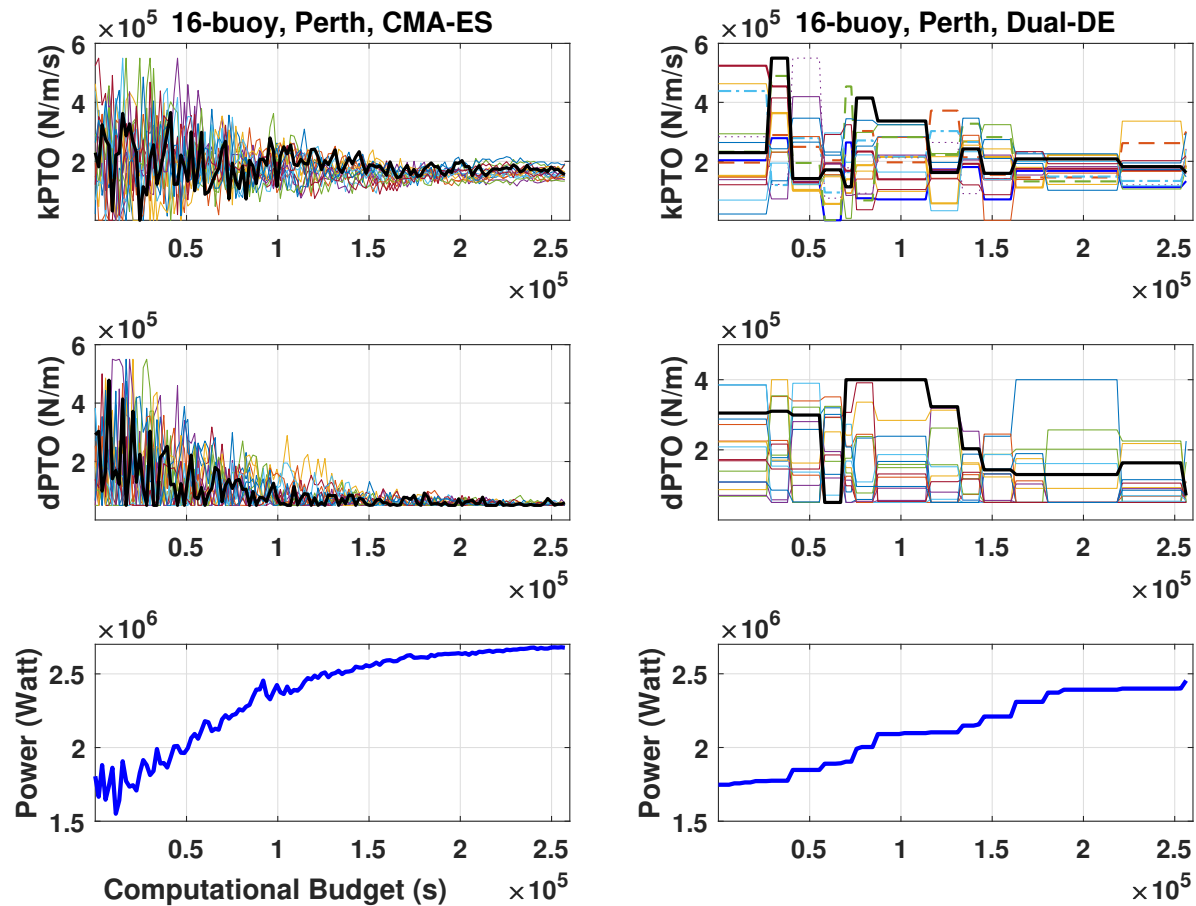


Convergence

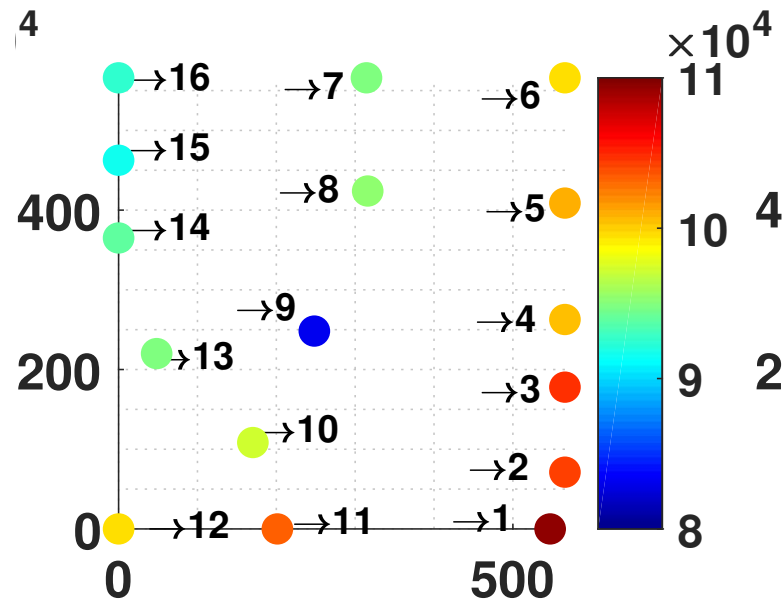


Best methods converge fast!

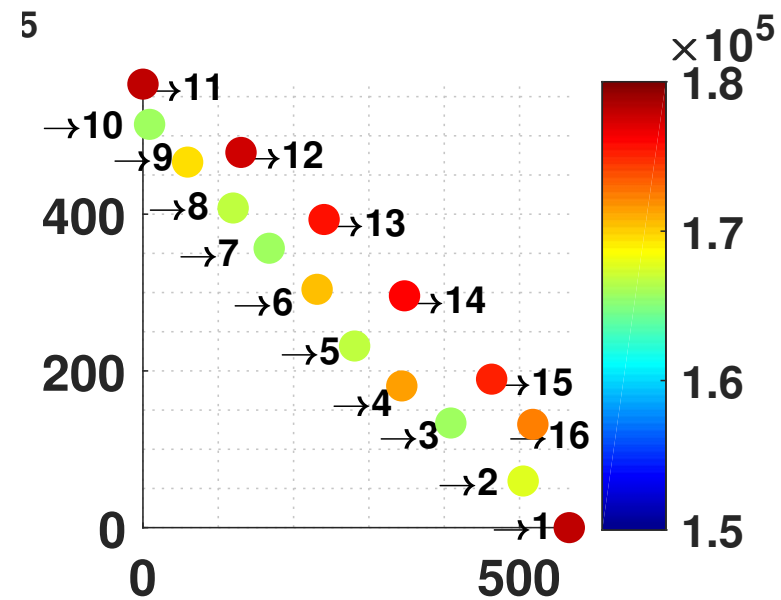
Convergence PTO



Layouts

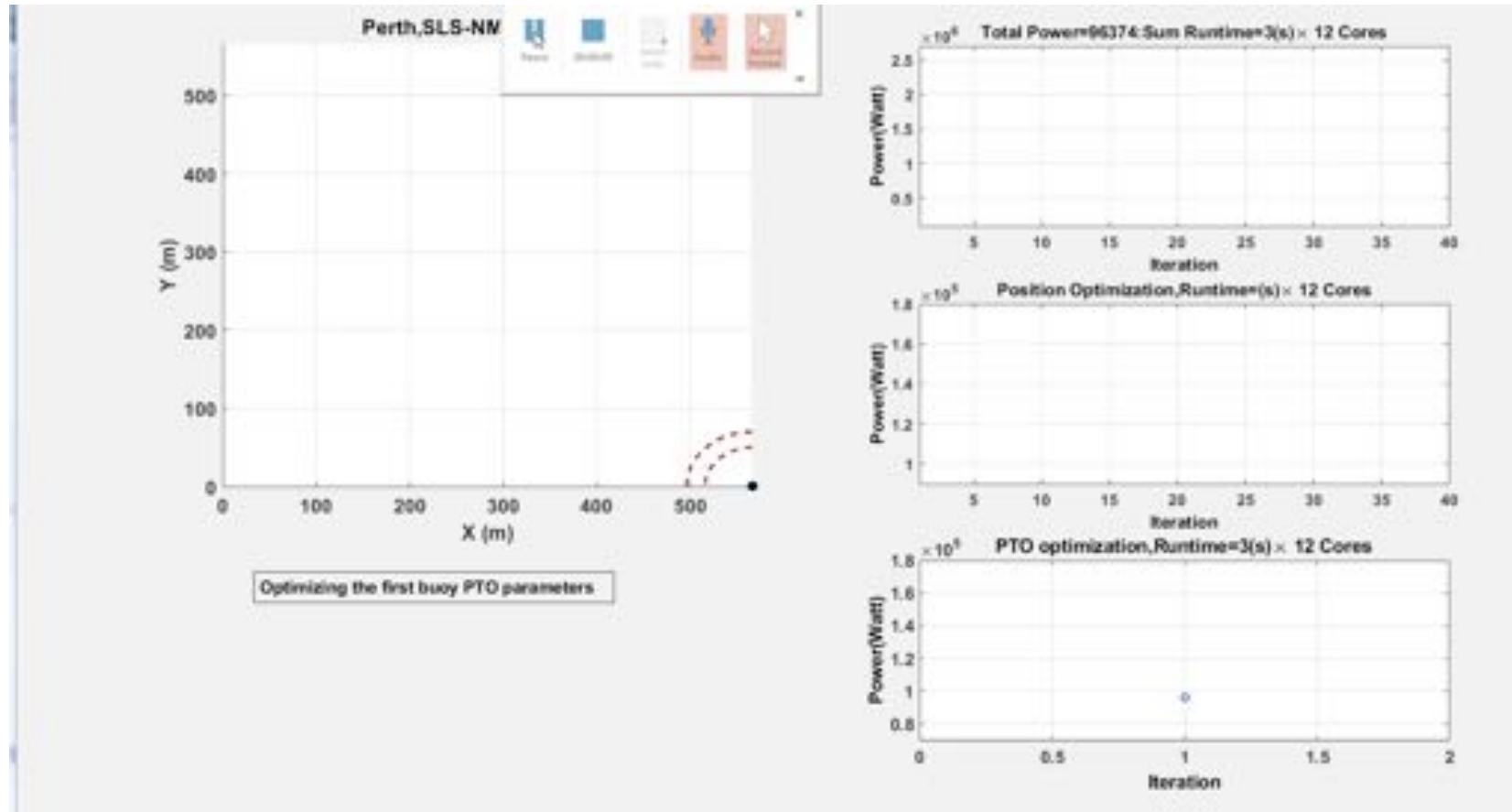


Best Sydney 1.56 MW



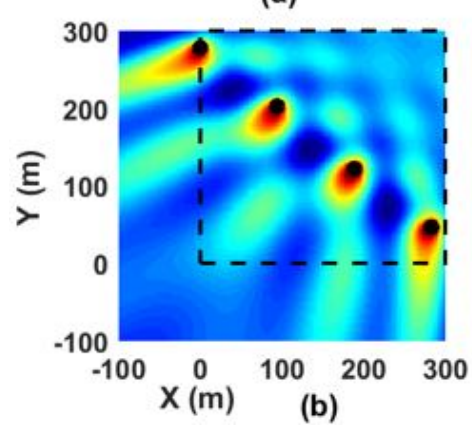
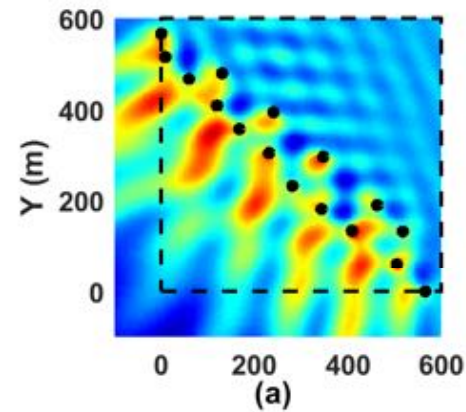
Best Perth 2.74 MW

Best Algorithm Animation

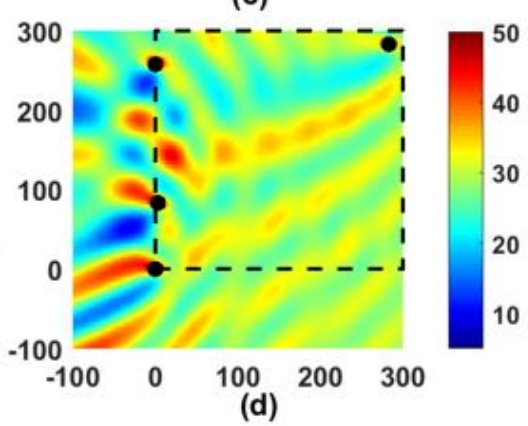
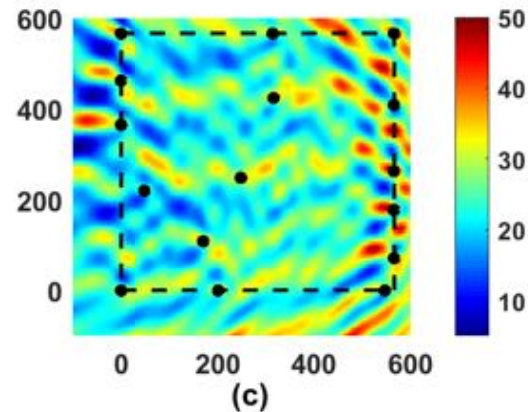


Impact on Ocean

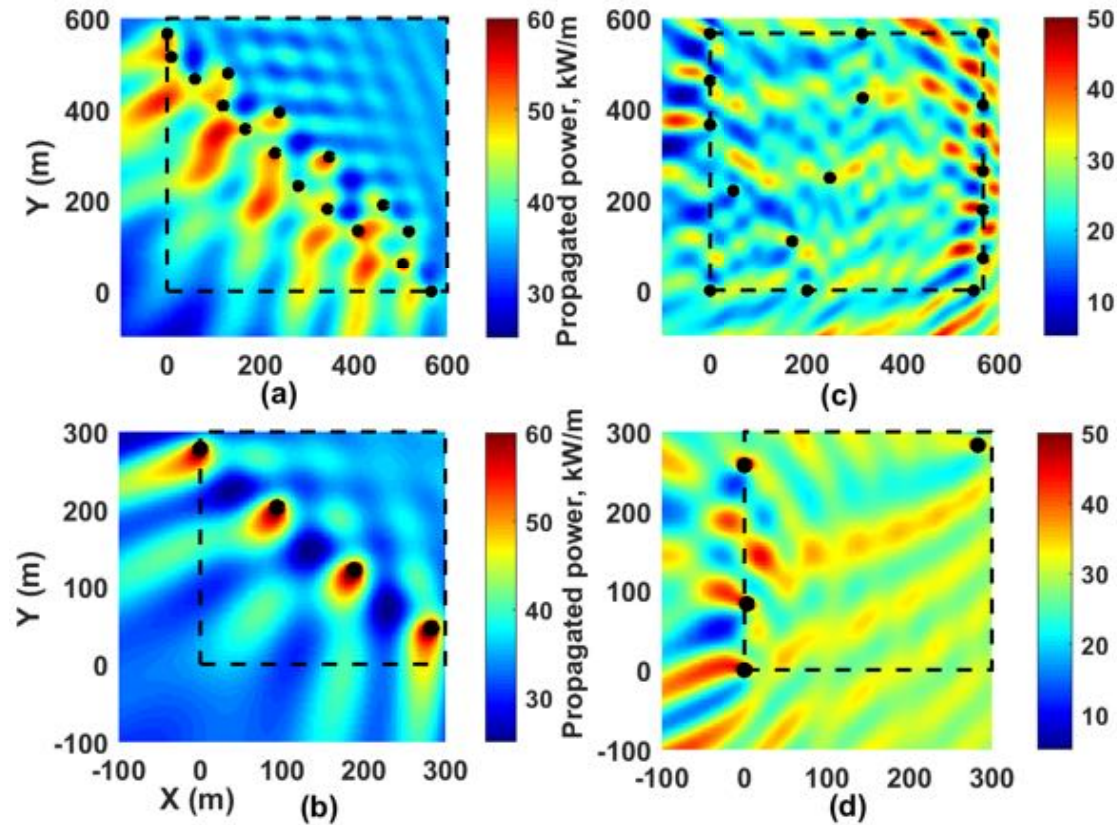
Perth



Sydney



Impact on Ocean



much calmer seas!

Future Work

- Finding smart ways to learn and integrate surrogate functions to speed up search
 - Very challenging!
- Look for better ways to backtrack globally
 - Sacrifice some power in front row to minimise losses from having buoys in back row.
- Optimise buoy sizes

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Questions?



Code at: <https://tinyurl.com/geccowaves>

Zoomed out

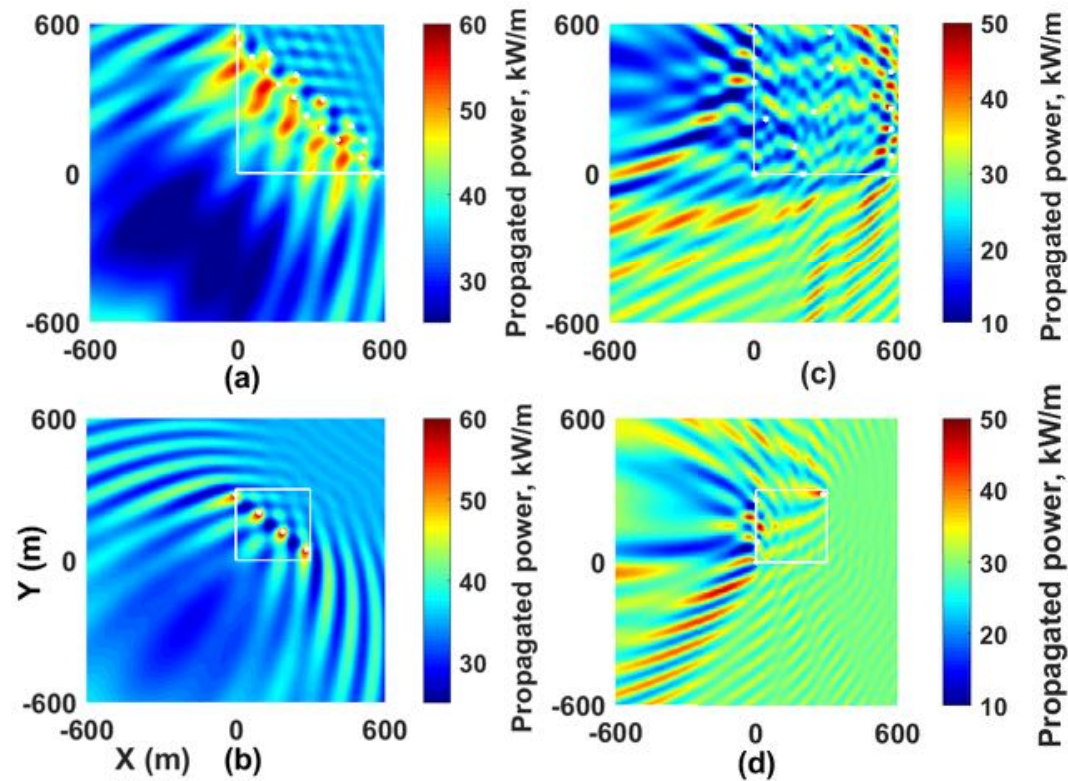


Figure 7: Interpolated real wave power landscapes for the best-founded 4 and 16-buoy layouts by SLS-NM-B2; (a) 16 buoys, Perth wave scenario; (b) 4 buoys, Perth; (c) 16 buoys, Sydney, and (d) 4 buoys, Sydney wave scenario. White circles and squares show the buoys placement and the search space.

