An Annotated Dataset of Stack Overflow Post Edits

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Automated program repair

- Problem-agnostic code mutations: copy, delete, move, … of lines/statements
- Patches mined from software repositories
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Genetic Improvement of Software

- Problem-agnostic code mutations: copy, delete, move, … of lines/statements
- Patched mined from software repositories: no yet?

Justyna Petke (2017) proposed “to mine changes […] with particular focus on improvement of the software property of interest, such as runtime efficiency. The results can then be sued to devise new mutation operators in the form of templates.”
You have done a lot of redundant work to come here. You can use an `java.util.concurrent.ExecutorService` with a `java.util.concurrent.ThreadPoolExecutor` and submit tasks to the thread pool, instead of hard coding 20 threads.

Also, how was the value of 20 for the number of threads decided? Use `java.lang.Runtime.getRuntime().availableProcessors();`

You may achieve better results by experimenting with lower number of threads, close to determine the number of cores on your machine/core count in the runtime.

```java
public static void main(String[] args) throws ClassNotFoundException, SQLException, IOException,
    int size = csvData.size();
    int threadCount = 20; Runtime.getRuntime().availableProcessors();
    ExecutorService executorService = Executors.newFixedThreadPool(threadCount);

    int index = 0;
    int chunkSize = size / threadCount;
    while (index < size) {
        final int start = index;
        executorService.submit(new Runnable() {
            @Override
            public void run() {
                try {
                    ProcessRecords(csvData.subList(start, chunkSize));
                } catch (ClassNotFoundException | SQLException | IOException e) {
                    e.printStackTrace();
                }
            }
        });
        index += chunkSize;
    }
    executorService.shutdown();
```

https://stackoverflow.com/posts/40100827/revisions
Our contribution: a dataset based on Stack Overflow post edits

SO edits are possibly more fine-grained than GitHub commits: SO post edits are less formal (SO is forum-like), while GH commits are expected to fix a bug or to extend functionality

Research Questions

RQ1: Which aspects do Stack Overflow users mention in their edit comments?

RQ2: Which non-functional properties do users reference in edit comments?
You have done a lot of redundant work to come here. You can use an `ExecutorService` with a `FixedThreadPool` and submit tasks to the thread pool, instead of hard coding 20 threads.

Also, how was the value of 20 for the number of threads decided? Use

```java
Runtime.getRuntime().availableProcessors();
```

You may achieve better results by experimenting with lower number of threads, close to determine the number of cores on your machine/core count in the runtime.

```java
public static void main(String[] args) throws ClassNotFoundException, SQLException,
    int size = executorService.size(),
    int threadCount = 20; Runtime.getRuntime().availableProcessors();
    ExecutorService executorService = Executors.newFixedThreadPool(threadCount);
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    int chunkSize = size / threadCount;
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            @Override
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                try {
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                } catch (ClassNotFoundException | SQLException | IOException e) {
                    e.printStackTrace();
                }
            }
        });
        index += chunkSize;
    }
    executorService.shutdown();
```
Edits on Stack Overflow

- Stack Overflow provides quarterly data dumps, the SOTorrent project extracts information about the edits from those dumps.

- SOTorrent version 2020-01-24 contains 7,459,778 post edits where the user provided an (optional) description of the edit:
  - 1,305,323 (17.5%) modified only a code block
  - 4,792,777 (64.2%) only a text block
  - 1,361,678 (18.3%) both text and code blocks
Annotating Edits

- We normalised the edit messages (lower case, normalised whitespace characters)
- Yielding 3,291,268 unique (normalised) edit messages
- Ranked messages according to frequency
- Starting with the most frequent messages, we manually extracted characteristic keywords to build regular expressions matching similar messages
- Stopped the manual analysis as soon as we were able to cluster all messages with at least 1,000 occurrences.

**Example:** Deleting <- grepl(".*\\b((remov|delet|trim)[a-z0-9_-]*)\).*", edit_comments$Comment, perl=TRUE)
Annotation Results

- We were able to assign edit messages to 25 categories using customised regular expressions
- One edit can have multiple categories
- We were able to assign 6,704,541 of the 7,459,778 edits (89.9%) to at least one category

- **User actions**: adding, updating, deleting, fixing, improving, clarifying, simplifying, explaining, editing, copy-editing, active reading, refactoring
- **Targets of the edit**: formatting, typo, grammar, spelling, code, bug, link, image, example, syntax, solution, tag
- **Meta**: sarcasm
RQ1: Aspects mentioned in edit messages

n=6,704,541
RQ1: Aspects mentioned in code edit messages

- Formatting 350,000
- Code 250,000
- Fixing 200,000
- Adding 150,000
- Improving 100,000
- Editing 50,000
- Updating 10,000
- Deleting 5,000
- Typo 5,000
- Example 5,000
- Copy Editing 5,000
- Syntax 5,000
- Clarifying 5,000
- Bug 5,000
- Spelling 5,000
- Explaining 5,000
- Solution 5,000
- Grammar 5,000
- Simplifying 5,000
- Link 5,000
- Image 5,000
- Refactoring 5,000
- Tag 5,000
- Active Reading 5,000
- Sarcasm 5,000

Total: 933,340
RQ1: Co-occurrence of categories for code edits

<table>
<thead>
<tr>
<th>pair</th>
<th>count</th>
</tr>
</thead>
<tbody>
<tr>
<td>formatting, code</td>
<td>152,721</td>
</tr>
<tr>
<td>improving, formatting</td>
<td>98,339</td>
</tr>
<tr>
<td>fixing, code</td>
<td>76,026</td>
</tr>
<tr>
<td>fixing, formatting</td>
<td>65,544</td>
</tr>
<tr>
<td>adding, code</td>
<td>50,795</td>
</tr>
<tr>
<td>fixing, typo</td>
<td>32,711</td>
</tr>
<tr>
<td>improving, code</td>
<td>31,463</td>
</tr>
<tr>
<td>editing, code</td>
<td>28,844</td>
</tr>
<tr>
<td>updating, code</td>
<td>24,910</td>
</tr>
<tr>
<td>deleting, code</td>
<td>20,106</td>
</tr>
</tbody>
</table>

Table 1: Top 10 pairs of tags (pairs ordered only for presentation purposes).
RQ2: Non-functional properties

<table>
<thead>
<tr>
<th>property</th>
<th>count</th>
</tr>
</thead>
<tbody>
<tr>
<td>Performance</td>
<td>2,658</td>
</tr>
<tr>
<td>Size</td>
<td>2,284</td>
</tr>
<tr>
<td>Memory</td>
<td>1,084</td>
</tr>
<tr>
<td>Energy</td>
<td>10</td>
</tr>
</tbody>
</table>

Table 2: Number of code edits where the user mentioned one of the four non-functional properties we have considered (n=7,024).
Examples

(1) “using john saunders tip for more performance” (https://stackoverflow.com/q/23481309):
the edit replaced a String with a StringBuilder

```java
private string getCtl(Control master)
{
    StringBuilder sb = new StringBuilder();
    foreach (Control child in master.Controls)
    {
        sb.AppendFormat("\{(0) - (1)\}", child.ClientID.ToString(), child.GetType().ToString());
        if (child.HasControls())
        {
            sb.AppendFormat(getCtl(child));
        }
    }
    return sb.ToString();
}
```

you could run it like:

```java
string controls = getCtl(this.Page);
```

Pretty good, but the best practice would be to use a StringBuilder instead of string concatenation. As a hint, you might want to try `sb.AppendFormat` for your `txt = "\{0\}" + ...` line. Do that, and I'll upvote.

— John Saunders May 5 '14 at 20:00

I see, but this question is too `basic` so I simplified the answer for begginers. StringBuilder is correct way to do this on production environment, but for a one time run code, I think this is not necessary, but I'll edit the post like you said. — Luiz Eduardo May 5 '14 at 20:57

That's a nice piece of code, I'll probably end up using it since it seems that the functionality I'm looking for doesn't really exist in Visual Studio, but I would make one correction to your code that I found when testing: Declaring the new `StringBuilder` inside the method has the effect of re-setting the string to empty every time it calls itself, so it ends up returning only the last parent and its children. However, if you move the declaration outside of the method more globally, it then returns everything. Thanks for the useful answer thought I appreciate it.

— Luiz Eduardo May 5 '14 at 21:37

I'm sorry, but an error may have occurred. I've tried to run the code again and all controls were listed.

— Luiz Eduardo May 6 '14 at 0:15
Examples

(1) “using john saunders tip for more performance” (https://stackoverflow.com/a/23481309):
the edit replaced a String with a StringBuilder

```java
private string getctl(Control master)
{
    StringBuilder sb = new StringBuilder();
    foreach (Control child in master.Controls)
    {
        sb.AppendFormat("([0 - {1}], child.ClientID.ToString(), child.GetType().ToString() if (child.HasControls())
            sb.Append(getctl(child));
    }
    return sb.ToString();
}
```

You could run it like:

```java
string controls = getctl(this.Page);
```

Pretty good, but the best practice would be to use a StringBuilder instead of string concatenation. As a hint, you might want to try `sb.AppendFormat()` for your `txt + "..."` line. Do that, and I'll upvote.

---

Sorry for the other answer, haven't tested it.

Here is a method that I've tested and worked:

```java
private string getctl(Control master)
{
    string txt = StringBuilder sb = new StringBuilder();
    foreach (Control child in master.Controls)
    {
        if (child.HasControls())
        {
            sb.AppendFormat("([0 - {1}], child.ClientID.ToString(), child.GetType().ToString()");
        }
        return sb.Append(getctl(child));
    }
    return sb.ToString();
}
```

You could run it like:

```java
string controls = getctl(this.Page);
```
Examples found within 15 minutes (1/2)

(1) “using john saunders tip for more performance” (https://stackoverflow.com/a/23481309):
The edit replaced a String with a StringBuilder.

(2) “added debounce to improve performance when app scales” (https://stackoverflow.com/a/44000037):
The edit added a JavaScript debounce function.

(3) “evaluating x 0 first solves for type errors and gives better performance than if” (https://stackoverflow.com/a/19400435):
The edit updated an if-statement – interestingly, there is a brief discussion on the performance attached to this post.
Examples found within 15 minutes (2/2)

(4) “some small performance improvements always a good idea to have a fast primality test” (https://stackoverflow.com/a/8539774): the edit added a few hard-coded scenarios for a particular problem.

(5) “Improved performance, by getting [...] outside the loop” (https://stackoverflow.com/a/11535593): the edit lifted code outside of a loop, which is an approach that is commonly taught in undergraduate courses.
Summary / Outlook

Our Stack Overflow post edits vs. GitHub commits: our edits are likely to be more fine-grained → potential to reveal insights on SE in practice at a higher resolution

Millions of SO edits might be a treasure trove for fine-grained code patches

Move from code edits to text edits: suggest typical grammar fixes or frequent formatting improvements

Call for participation:

- How can we improve the dataset?
- What support can we provide?
Our dataset

Available online:

- Zenodo: https://doi.org/10.5281/zenodo.3754159

  Live Demo: https://www.youtube.com/watch?v=2GqMONIAX2U